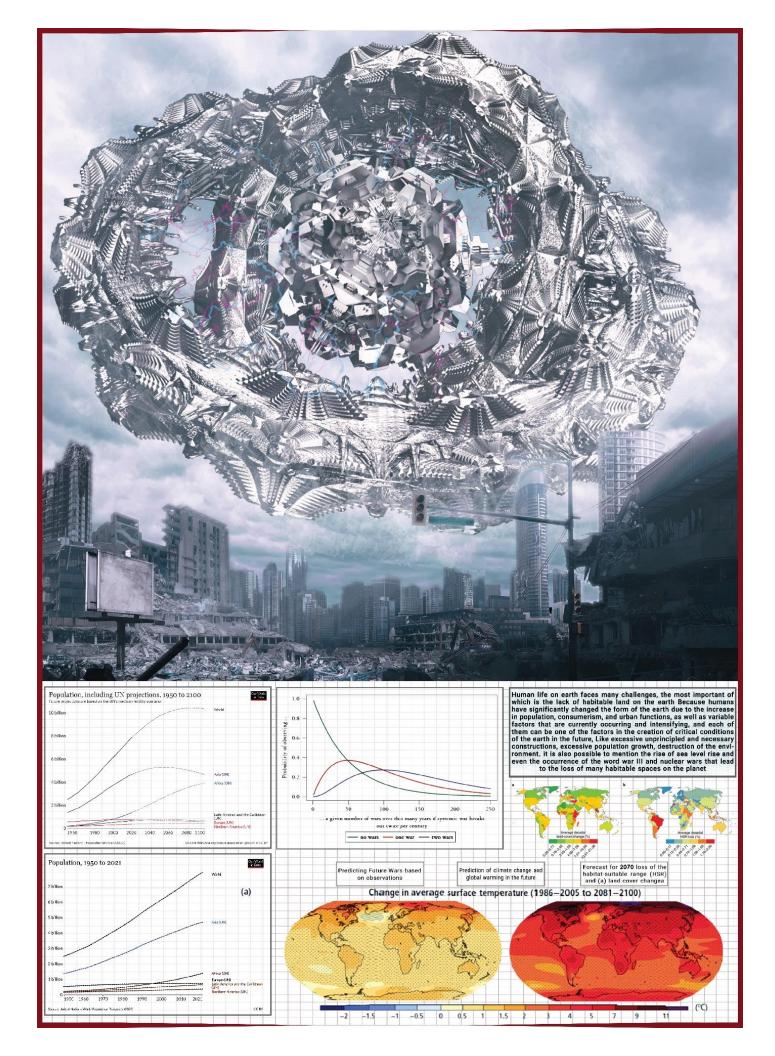
- Title: The Lifecraft
- Status: Master's Thesis
- Architect: Ali Baghizadeh (BZH)
- Design Associate: Aramdokht Jabbari (Aram JBR)
- **Thesis's name:** Providing a Paradigm of variable and interactive architectural design in the conditions of lack of habitability lands in the utopia in the future.
- University: Pars University of Architecture and Art
- Supervisor: Alireza Karimpour
- School year: Final year master's student
- year: 2023

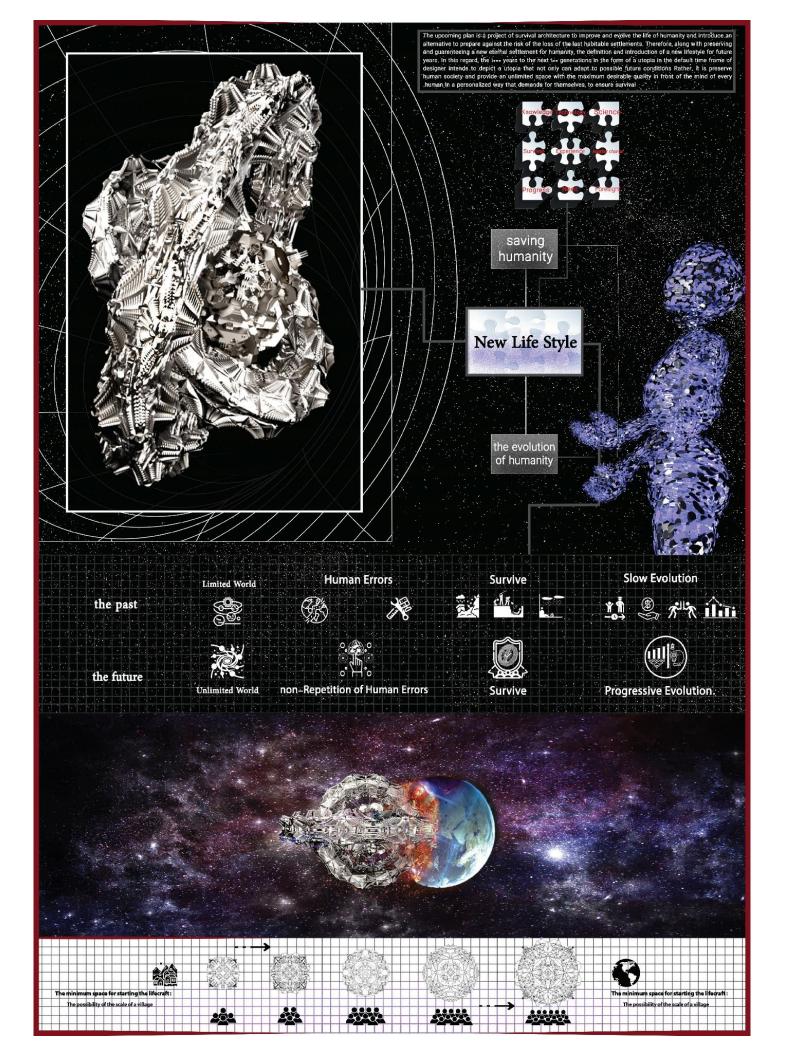
Concept:

Human life on earth faces many challenges, the most important of which is the lack of habitable land on the earth Because humans have significantly changed the form of the earth, Humans due to the increase in population and other variable factors, each of which can be the cause or exacerbate the loss of many habitable spaces on the planet. As a result, they put themselves in a critical situation in the future, with these possibilities, if we are not prepared and do not act, humanity will probably lose its last settlements. Therefore, the designers in this project has tried to guarantee a new and eternal settlement for humanity, with a project called the Lifecraft, which is designed based on two main goals, a main and first goal is to create a new and insured settlement and habitat for humanity and its the second or secondary goal, which comes after the first goal, is to create, define and introduce a new lifestyle for future generations in the form of megastructures nicknamed bio-machines with the approach of improving the quality of life, to represent a Utopia in the default time frame of 100 years to 1000 years in the future as a proposed solution, Where the architectural space is not limited to a fixed solid, As today, the construction of buildings that move like living beings have created a new philosophy in the field of architecture, In this project, it is trying to turn architecture into the mainstream of living in its interior, so that the surrounding is changed space from a solid and fixed state to a variable and fluid one with the aim of being able to organize and change the space required by the user at any time, and it can cover the old and new- the actual and potential needs of people.

Project -7 Sheets + 9 Pic&Diagram(2nd-round)

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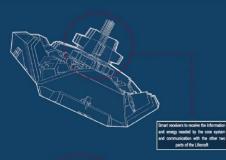




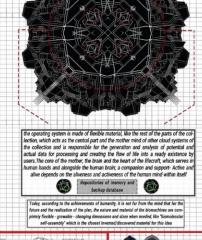




With the help of the operating system of the mother core and artificial intelligence, the human mind acts as another heart in this created world, and with the help of its imagination and thinking, which is considered primary raw data and the data created by other users as well as The data bank stored in the system (the history and experience of the predecessors) can transform its metaphysical world into its physical world and live in it











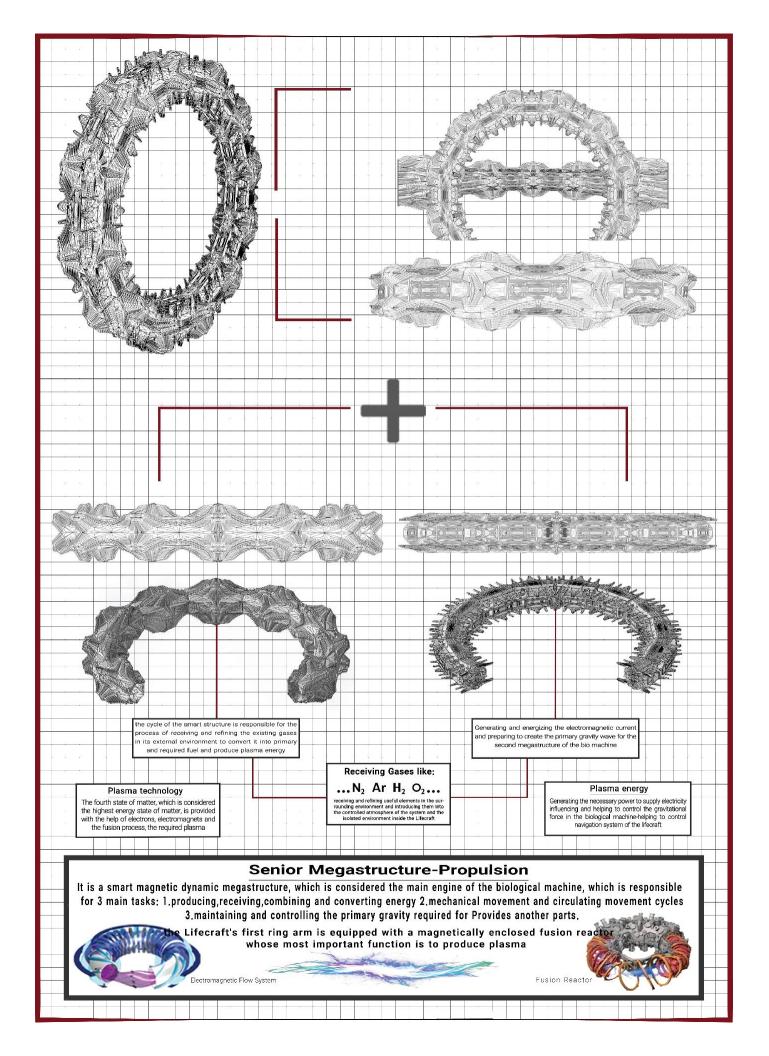


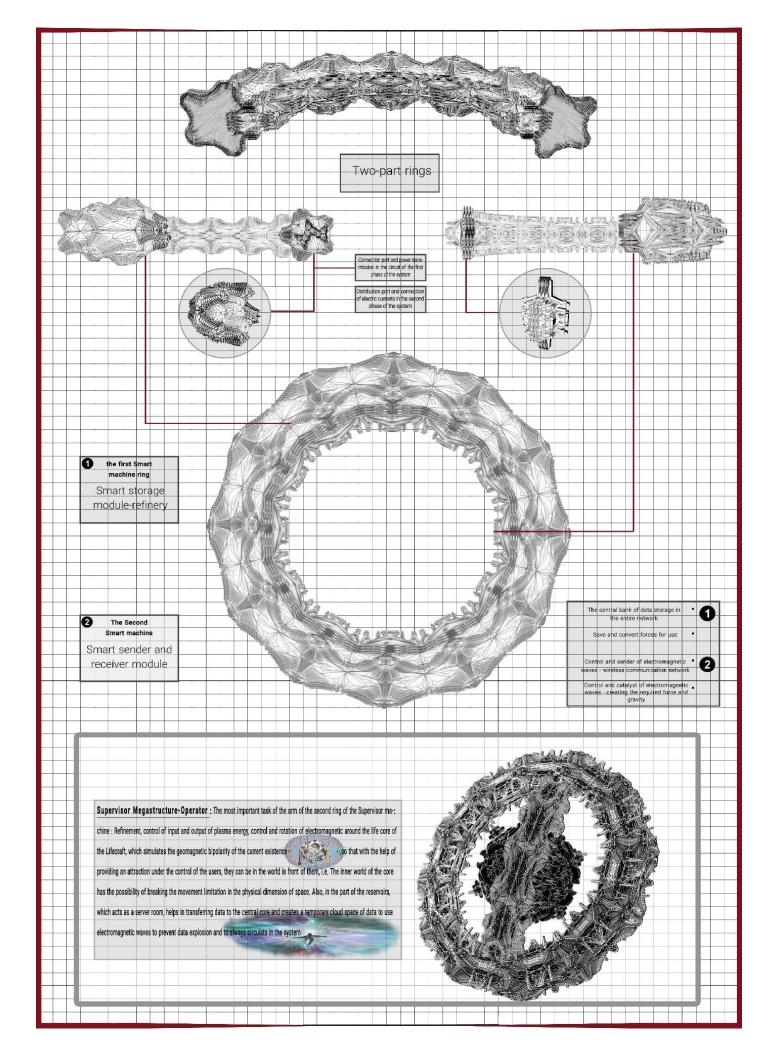
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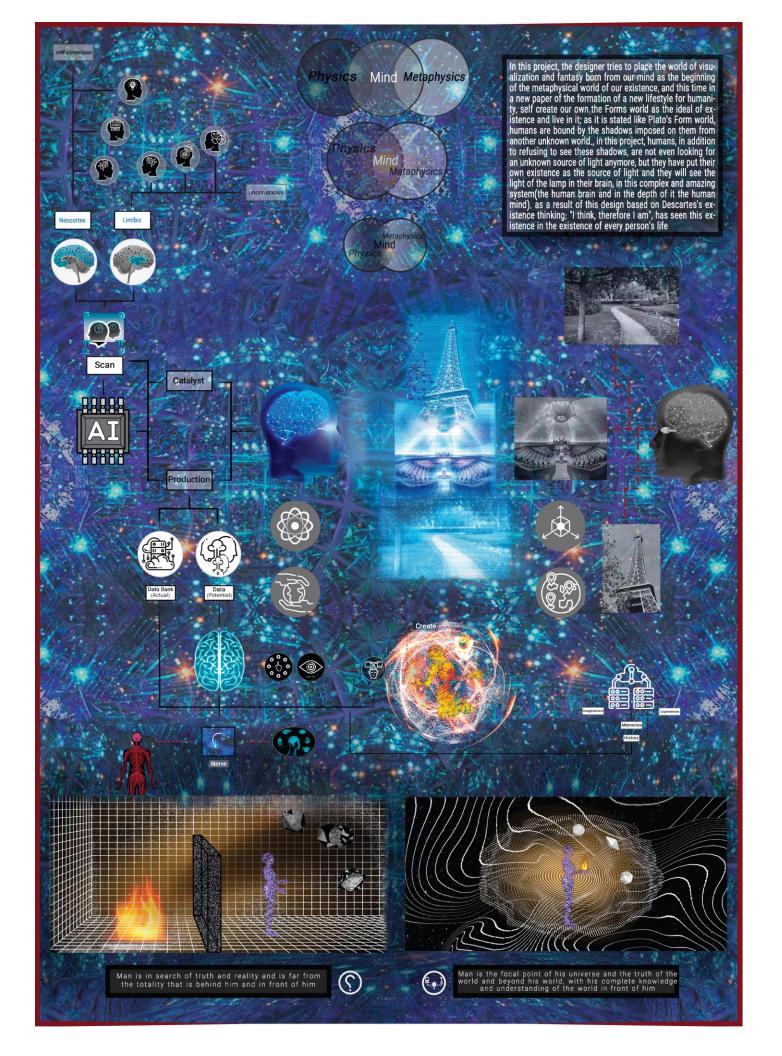


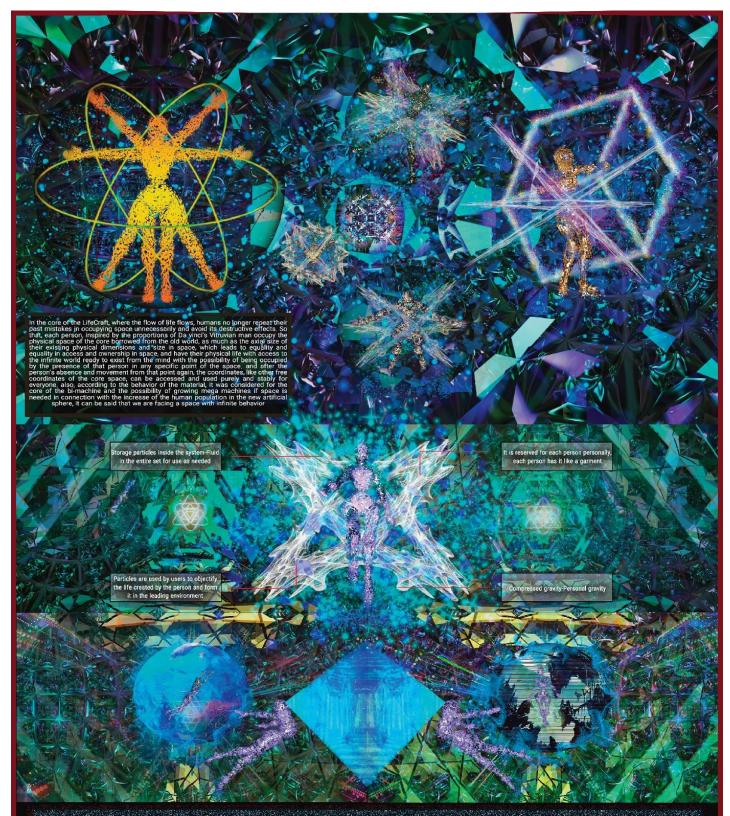








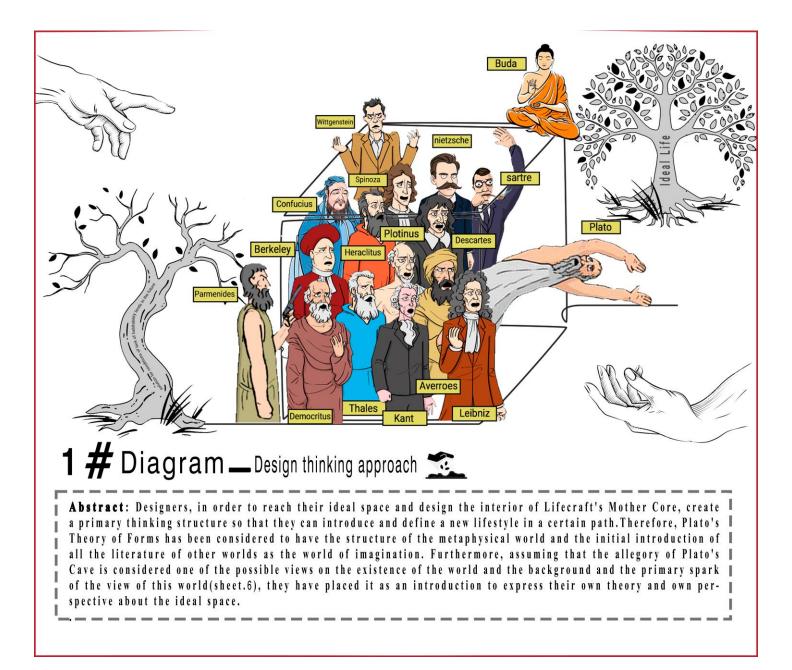




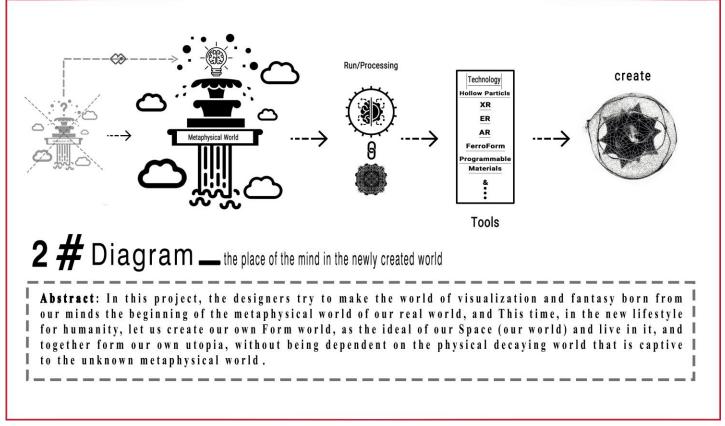
Life Particles

important characteristics will be needed 2 For the implementation of this idea, a substance that has: 1.Can become soft and hard when needed (flexible) 2.It has the ability to form and can be made into any shape

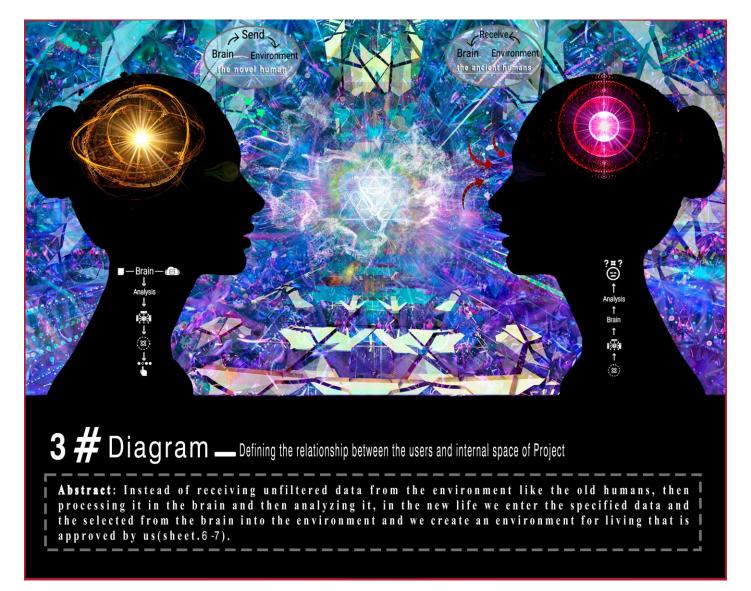
In this project, a material with special characteristics is considered, which today has been fulfilled to some extent with scientific advances. Today, there are many definitions such as Hollow Particle Exciter - Digital Particles - materials such as Ferroform and Ferrofluids, which can be considered elements of the interior space



<u>-1/9-</u>



<u>-2/9-</u>



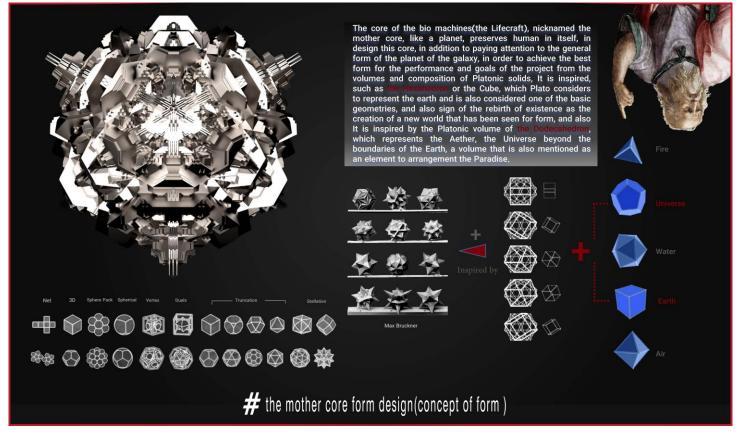
<u>-3/9-</u>



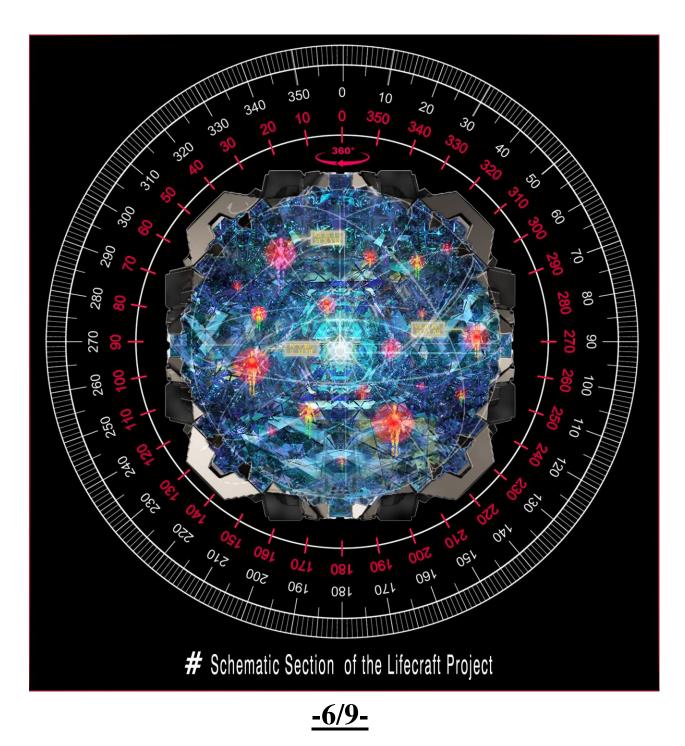
4 # Diagram __ Ideal space in the ideal city of the future(utopian space)

Abstract: Users (the living people) can create common and public spaces and create a community by sharing data created by other people, or in other words, by sharing their lives together, as if they have created their own urban pattern language. According to Christopher Alexander, it is as if they all have a single mind, and in this way, our future ideal city (utopia) consists of the ideal of spaces created by people(sheet.7).

<u>-4/9-</u>



<u>-5/9-</u>





-7/9-



<u>-8/9-</u>



<u>-9/9-</u>



YouTube thumbnail

Biography:

Two Iranian designers & artists, Ali Baghizadeh (BZH), born in May 1996 and Aramdokht Jabbari (Aram JBR), born in October 1995, have started architecture in 2014 at WTIAU (Azad University-West Tehran Branch) and They have started working together as a group from the beginning of being a student and They have designed many projects and in 2018, They have completed their bachelor's degree in architecture with the title of distinguished students and in the same year, They started their professional work together with the establishment of OWRON Studio with the slogan "Our work represents our name".

In 2019, They continued their master's studies at Pars University of Architecture and Art and during their student days, They have worked in several architecture offices to gain experience, then in OWRON Studio, They have won several titles by participating in many international competitions.
